

2026 Region 5 Championship Show
Pattern Book 2

Trail

**VRH Ranch
Trail**

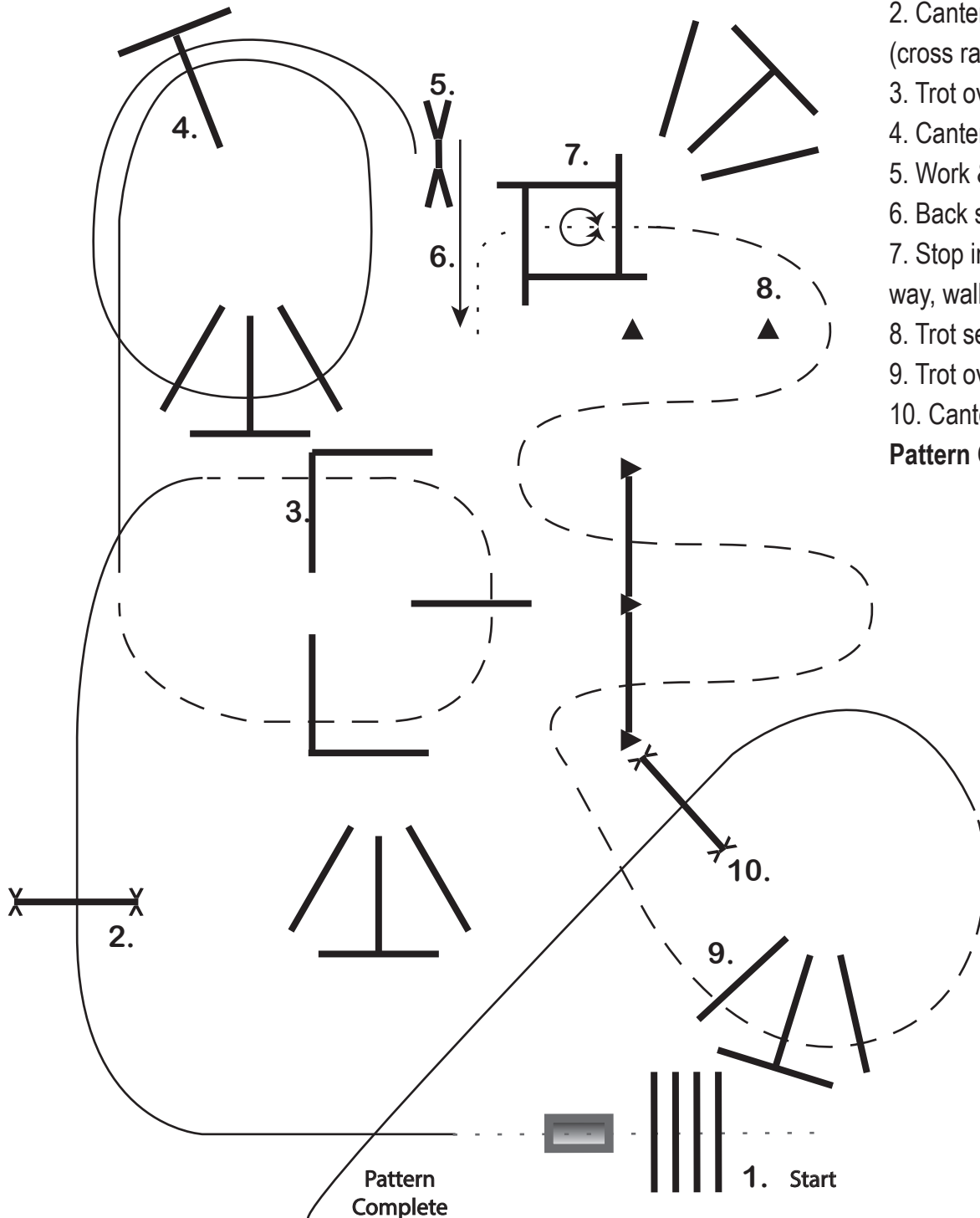
Ranch Riding

Reining

WEDNESDAY

501 Region 5 Arabian English Trail

502 Region 5 HA/AA English Trail



1. Walk over poles & bridge
 2. Canter right lead over jump
(cross rails)
 3. Trot over poles
 4. Canter right lead over poles
 5. Work & close gate with left
 6. Back straight
 7. Stop in box, 360° turn either
way, walk out
 8. Trot serpentine
 9. Trot over poles
 10. Canter left lead over jump
- Pattern Complete**

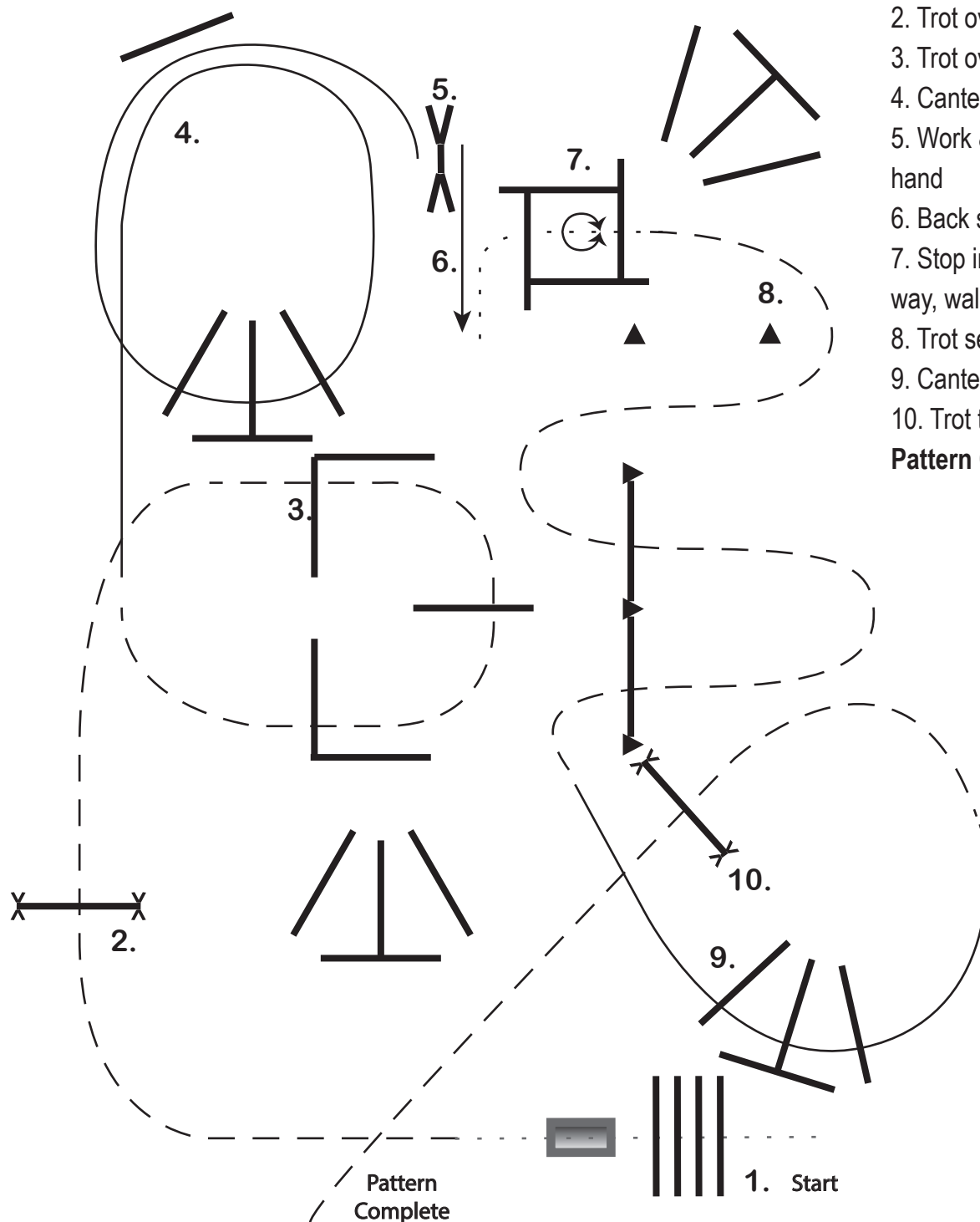
Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY

503 Region 5 Arabian English Trail ATR

504 Region 5 HA/AA English Trail ATR



1. Walk over poles & bridge
 2. Trot over jump (cross rails)
 3. Trot over poles
 4. Canter right lead over poles
 5. Work & close gate with left hand
 6. Back straight
 7. Stop in box, 360° turn either way, walk out
 8. Trot serpentine
 9. Canter left lead over poles
 10. Trot through jump
- Pattern Complete**

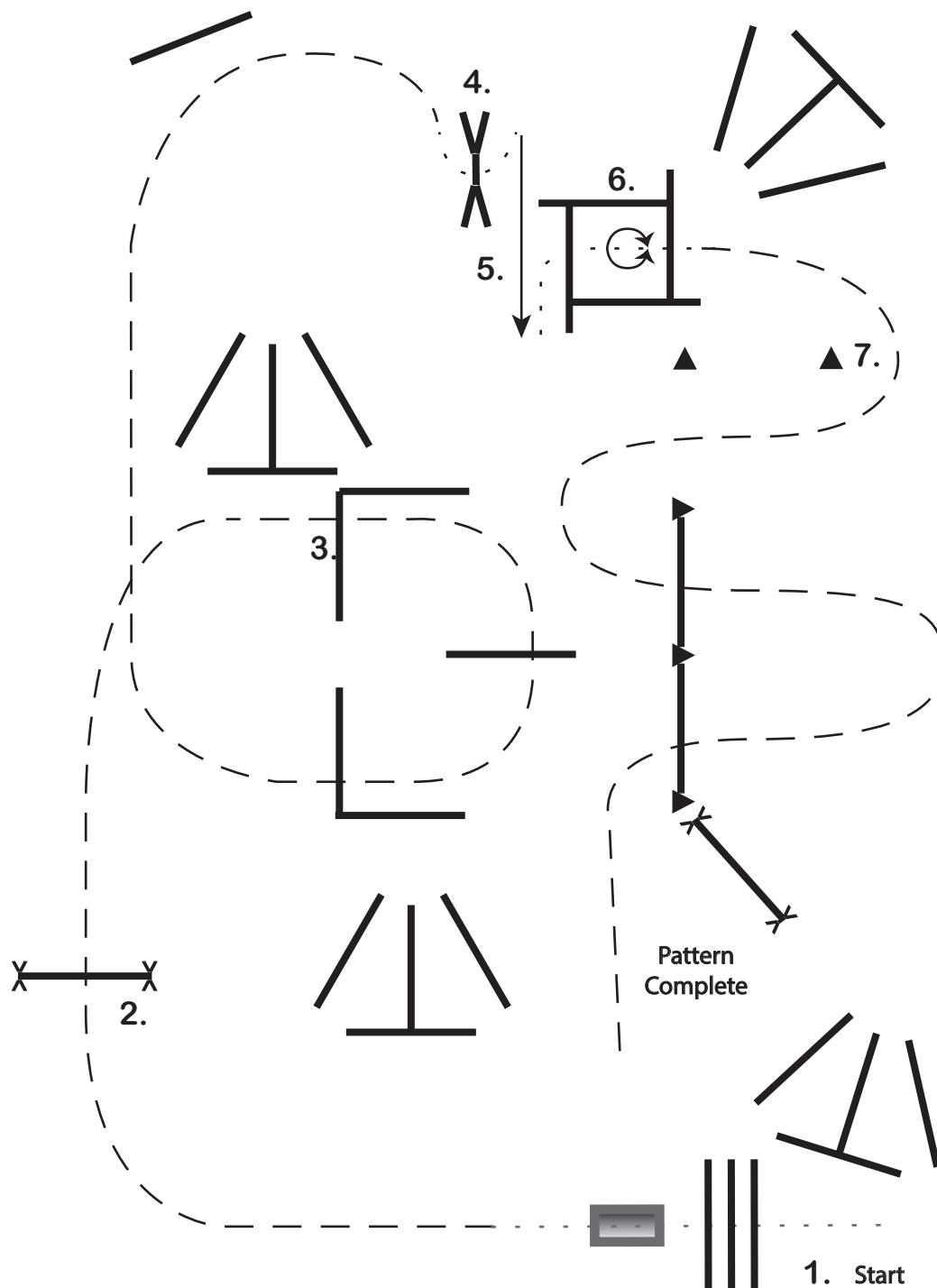
Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY

505 Region 5 A/HA/AA Walk/Trot English Trail 10 Yrs & Under

506 Region 5 A/HA/AA Walk/Trot English Trail 11 Yrs & Over

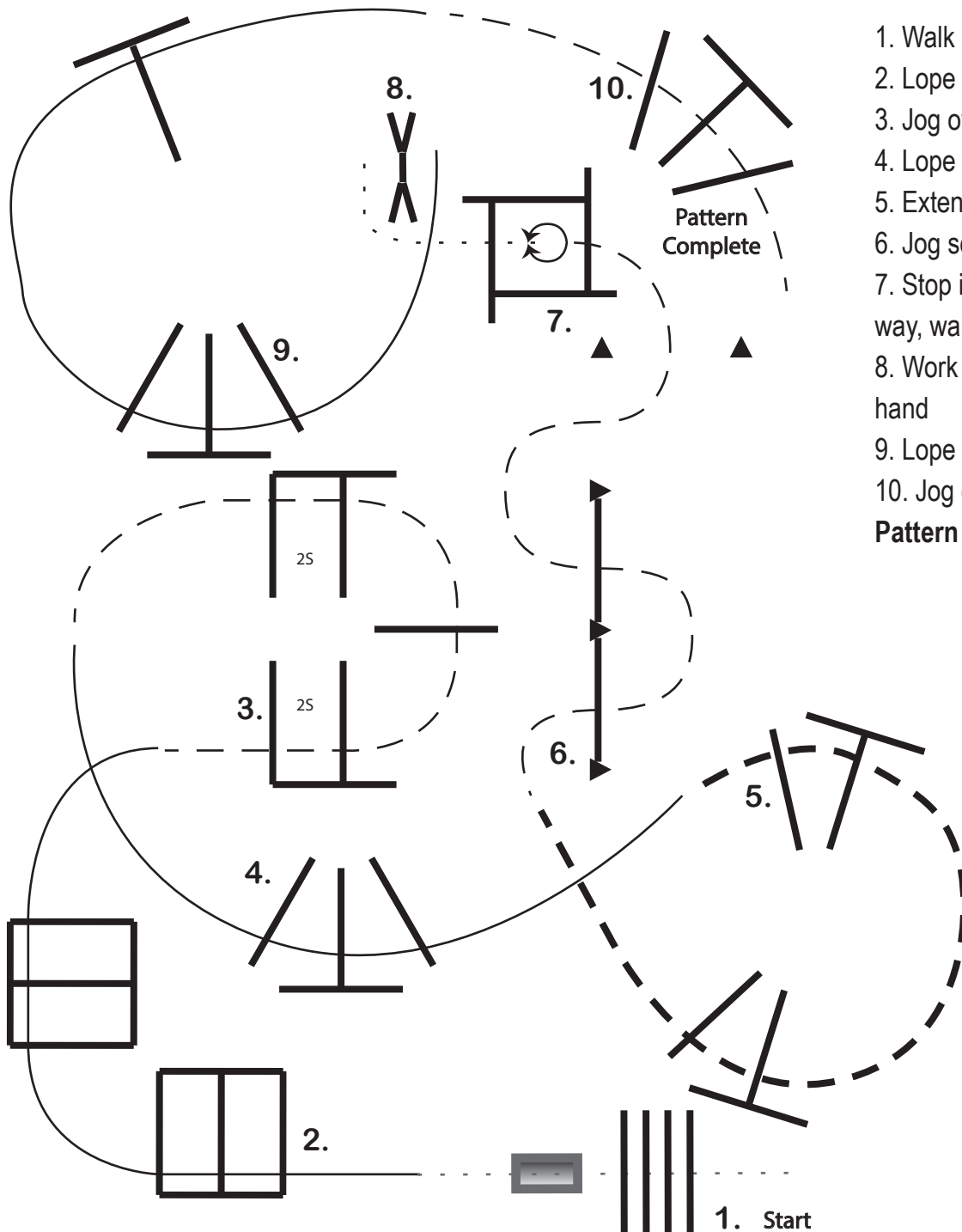


1. Walk over poles & bridge
 2. Trot over jump (cross rails)
 3. Trot over poles to gate
 4. Walk through gate
 5. Back straight
 6. Walk into box, 360* turn either way, walk out
 7. Trot serpentine
- Pattern Complete**

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY
 507 Region 5 Arabian Western Trail
 508 Region 5 HA/AA Western Trail



1. Walk over poles & bridge
 2. Lope right lead over poles
 3. Jog over poles
 4. Lope left lead over poles
 5. Extended jog over poles
 6. Jog serpentine
 7. Stop in box, 360* turn either way, walk out to gate.
 8. Work & close gate with right hand
 9. Lope right lead over poles
 10. Jog over poles
- Pattern Complete**

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY

509 Region 5 Arabian Western Trail Junior Horse

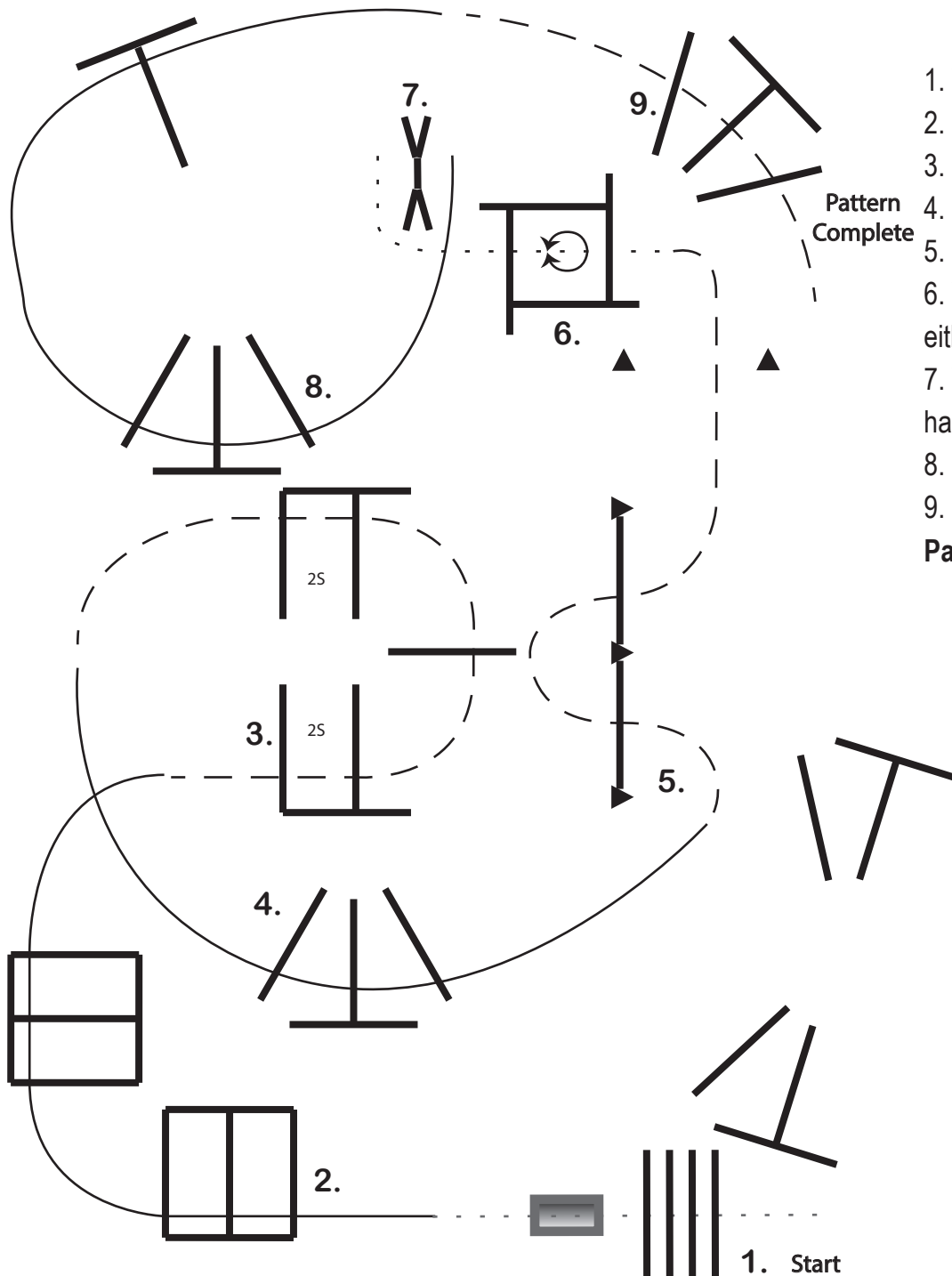
510 Region 5 Arabian Western Trail AAOTR

511 Region 5 Arabian Western Trail JTR

512 Region 5 HA/AA Western Trail Junior Horse

513 Region 5 HA/AA Western Trail AAOTR

514 Region 5 HA/AA Western Trail JTR



1. Walk over poles & bridge
 2. Lope right lead over poles
 3. Jog over poles
 4. Lope left lead over poles
 5. Jog serpentine
 6. Walk into box, 360* turn either way, walk out to gate.
 7. Work & close gate with right hand
 8. Lope right lead over poles
 9. Jog over poles
- Pattern Complete**
- Pattern Complete**

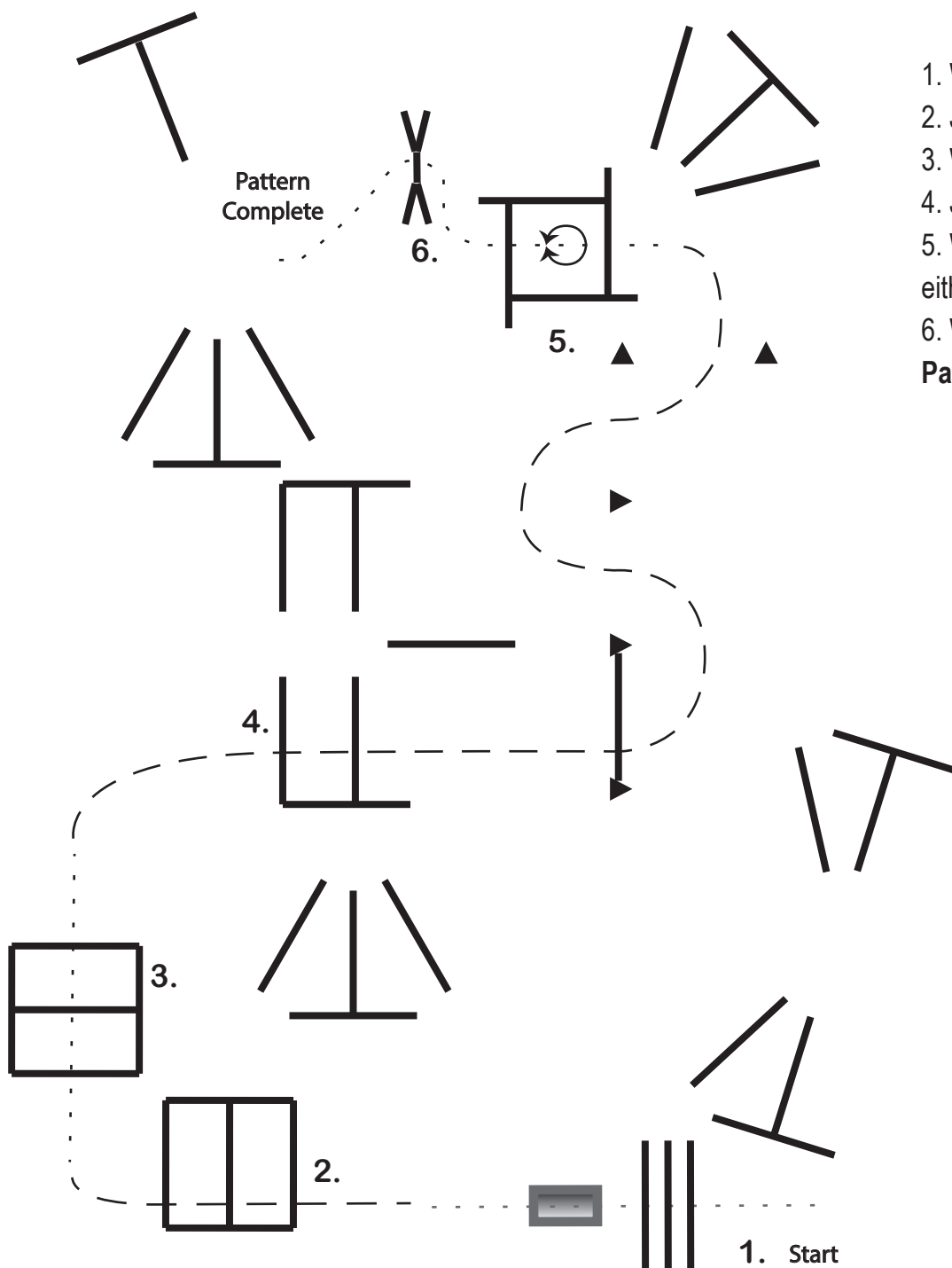
Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY

515 Region 5 A/HA/AA Walk/Trot Western Trail 10 Yrs & Under

516 Region 5 A/HA/AA Walk/Trot Western Trail 11 Yrs & Over



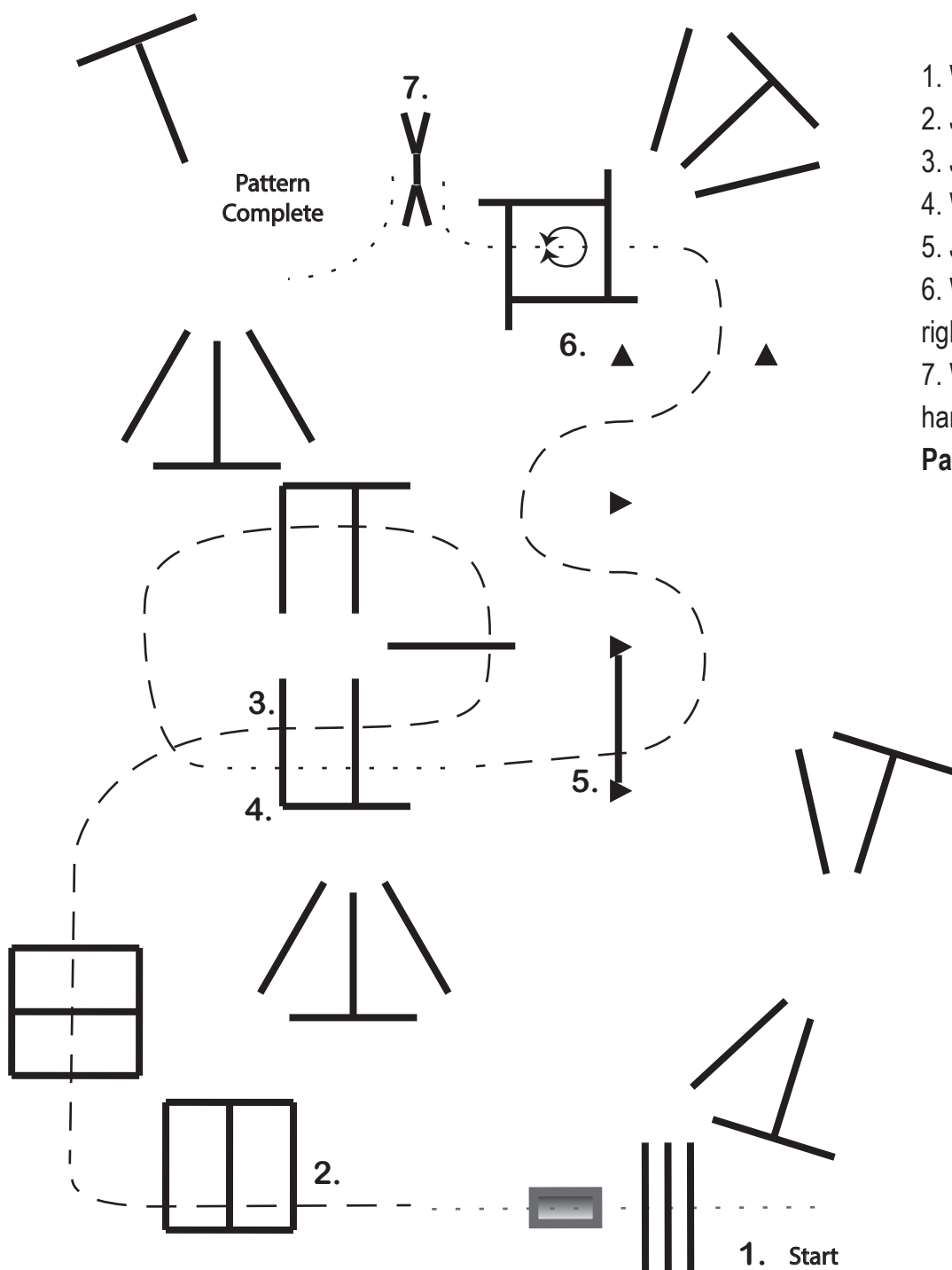
1. Walk over poles & bridge
 2. Jog over poles
 3. Walk over poles
 4. Jog serpentine
 5. Walk into box, 360* turn either way, walk out to gate.
 6. Walk through open gate
- Pattern Complete**

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

WEDNESDAY

- 517 Region 5 Arabian In-Hand Trail Western or English
 518 Region 5 HA/AA In-Hand Trail Western or English
 519 Region 5 Arabian In-Hand Trail Western or English ATH
 520 Region 5 HA/AA In-Hand Trail Western or English ATH



1. Walk over poles & bridge
2. Jog over poles
3. Jog over poles
4. Walk over poles
5. Jog serpentine
6. Walk into box, 360* turn right, walk out to gate.
7. Work & close gate with left hand

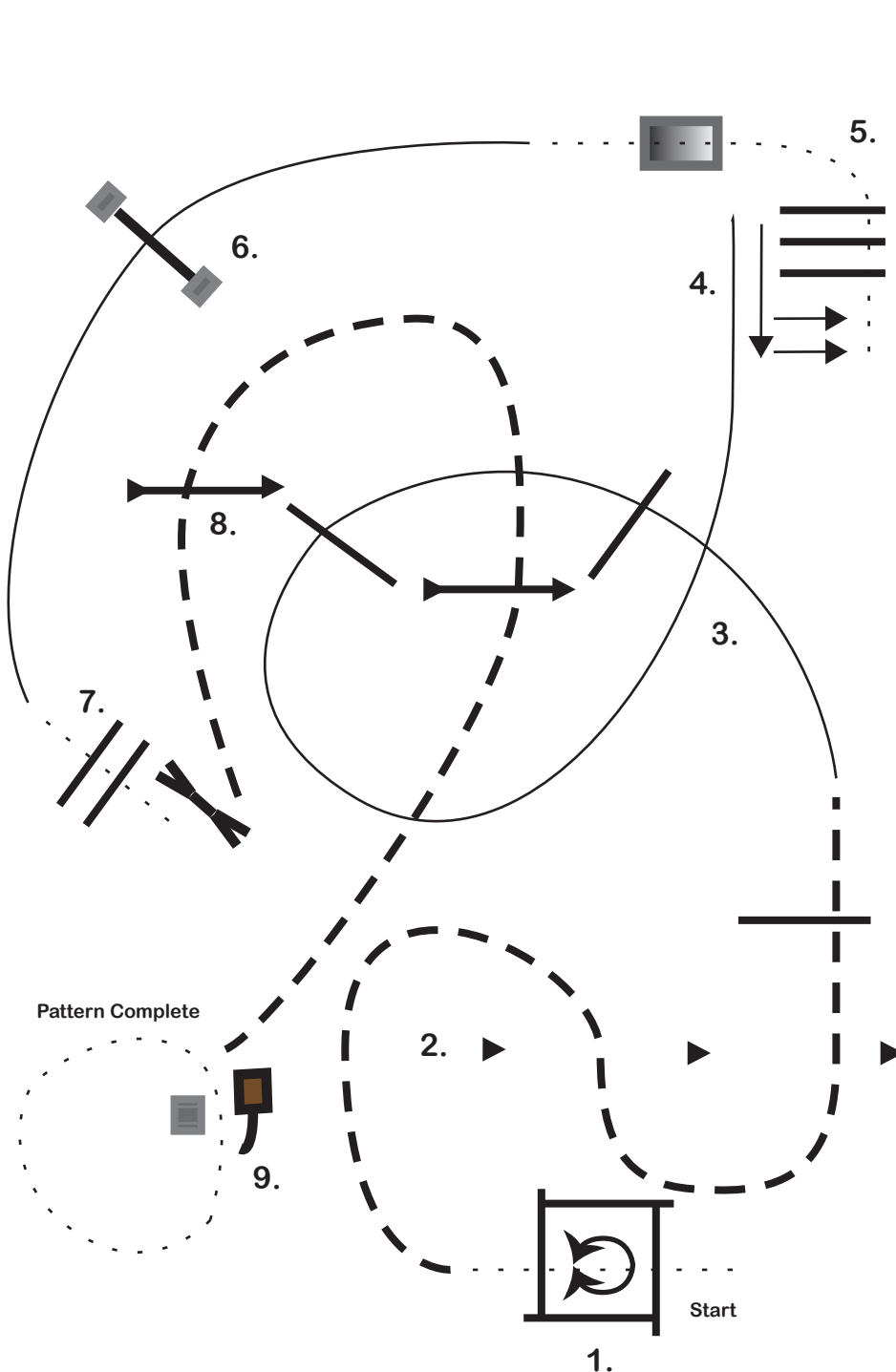
Pattern Complete

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

Designed By: Robert Dehn
 Robert Dehn
 2026 Copy Right
 Do not use or duplicate
 Without expressed permission

603 Region 5 Arabian VRH Ranch Trail

604 Region 5 HA/AA VRH Ranch Trail



1. Walk into box, 360* Turn either way, walk out
 2. Extended trot serpentine over poles
 3. Lope left lead over poles
 4. Stop, Back to opening, Side pass right
 5. Walk over poles, bridge
 6. Lope Left lead over jump
 7. Walk over poles, Work gate
 8. Extended trot over poles
 9. Pull drag in full circle. Hang up rope. (Walk or Trot, Either direction full circle)
- Pattern Complete

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around
Of strides
"2 S or 3 S"

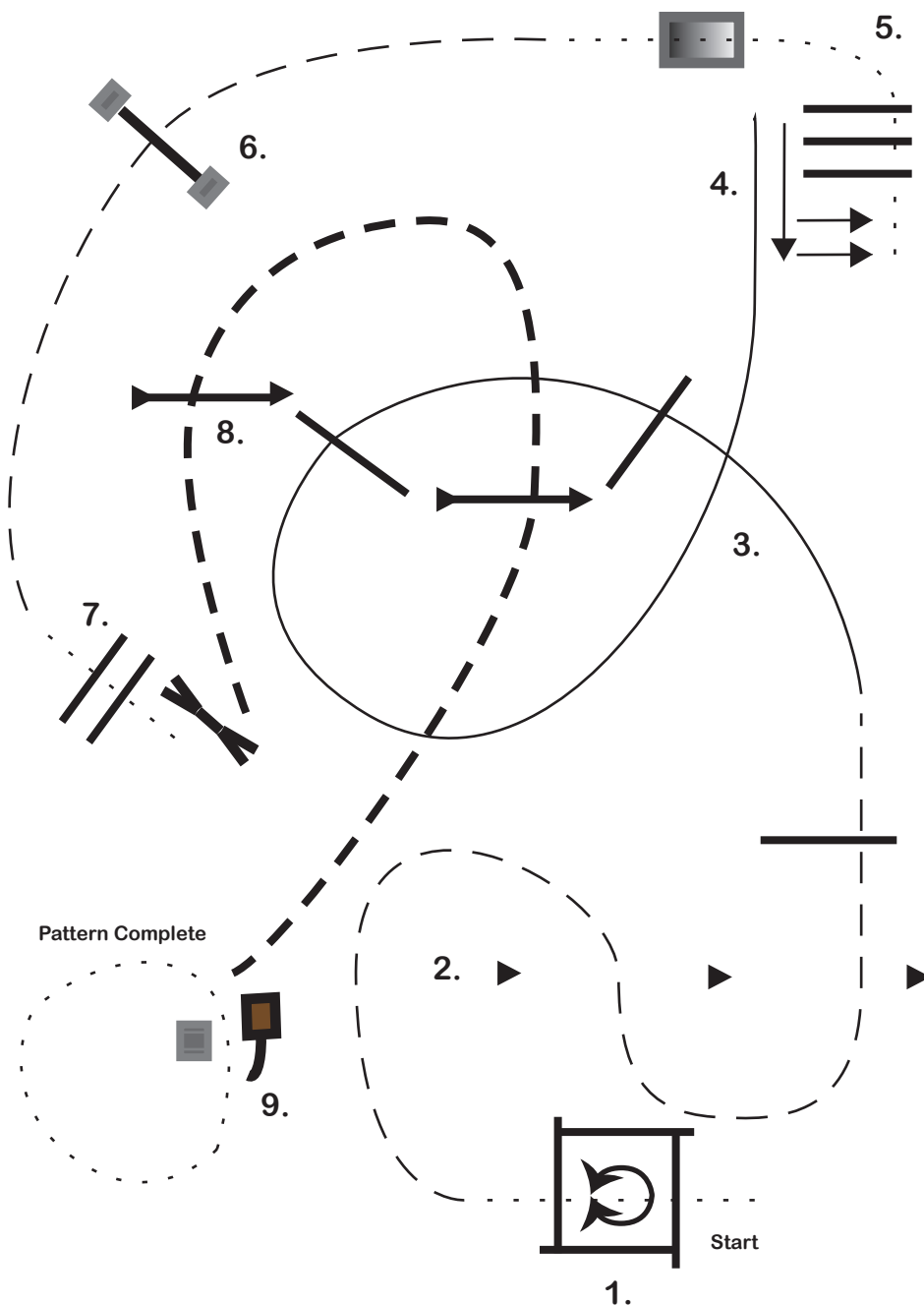
Designed By: Robert Dehn

Robert Dehn
2026 Copy Right

Do not use or duplicate
Without expressed permission

605 Region 5 Arabian VRH Ranch Trail ATR

606 Region 5 HA/AA VRH Ranch Trail ATR



1. Walk into box, 360° Turn either way, walk out
 2. Trot serpentine over poles
 3. Lope left lead over poles
 4. Stop, Back to opening, Side pass right
 5. Walk over poles, bridge
 6. Trot over jump
 7. Walk over poles, Work gate
 8. Extended trot over poles
 9. Pull drag in full circle. Hang up rope. (Walk or Trot, Either direction full circle)
- Pattern Complete

Walk
Extended Walk
Jog
Extended Jog
Lope
Extended Lope
Back/Side Pass
Turn around

Of strides
"2 S or 3 S"

Designed By: Robert Dehn

Robert Dehn
2026 Copy Right

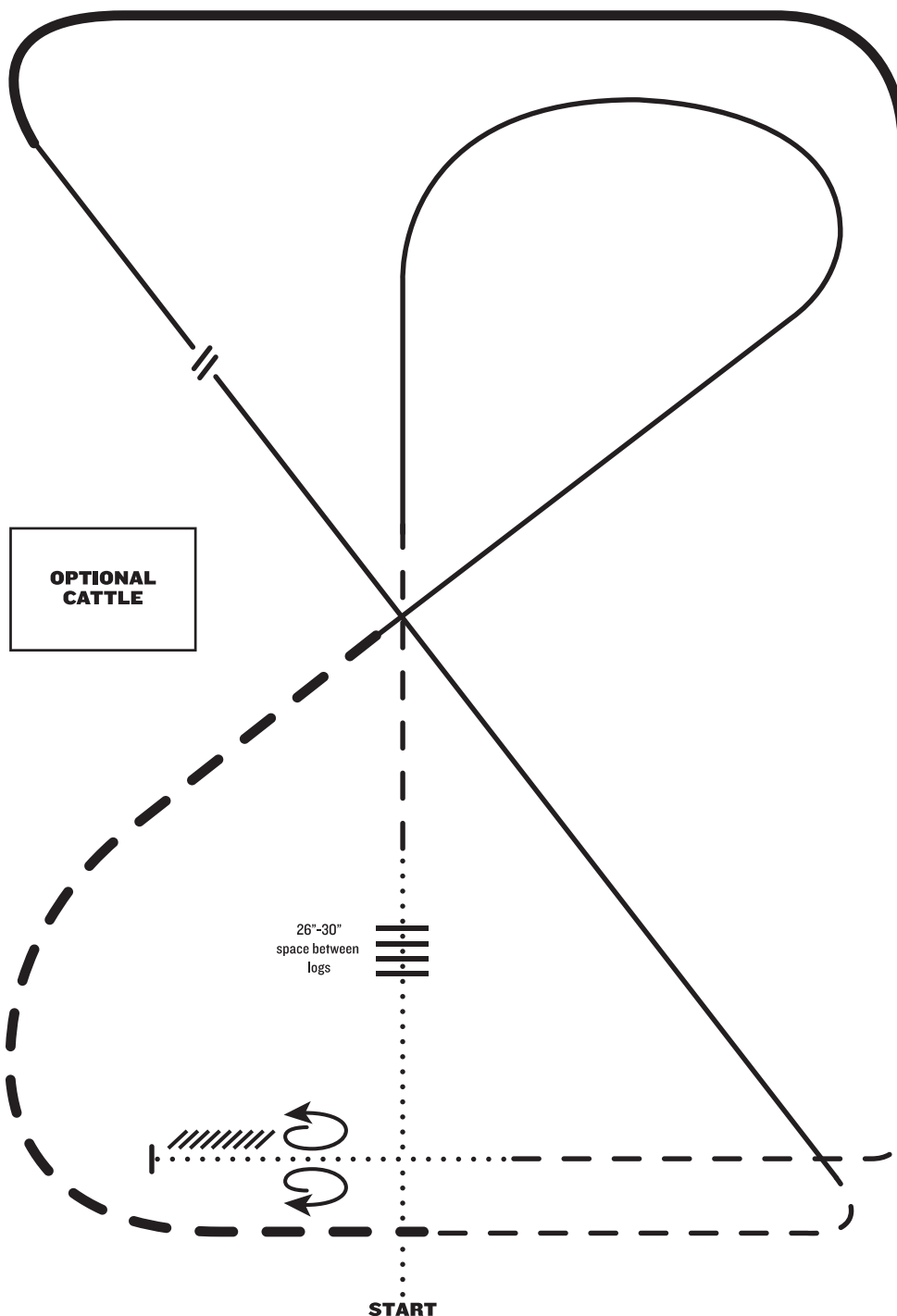
Do not use or duplicate
Without expressed permission

RANCH RIDING - PATTERN 5

Class 636 Arabian Open Class 637 HA/AA Open

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Extended lope right lead
10. Collect lope
11. Trot
12. Walk
13. Stop and back
14. 360° turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

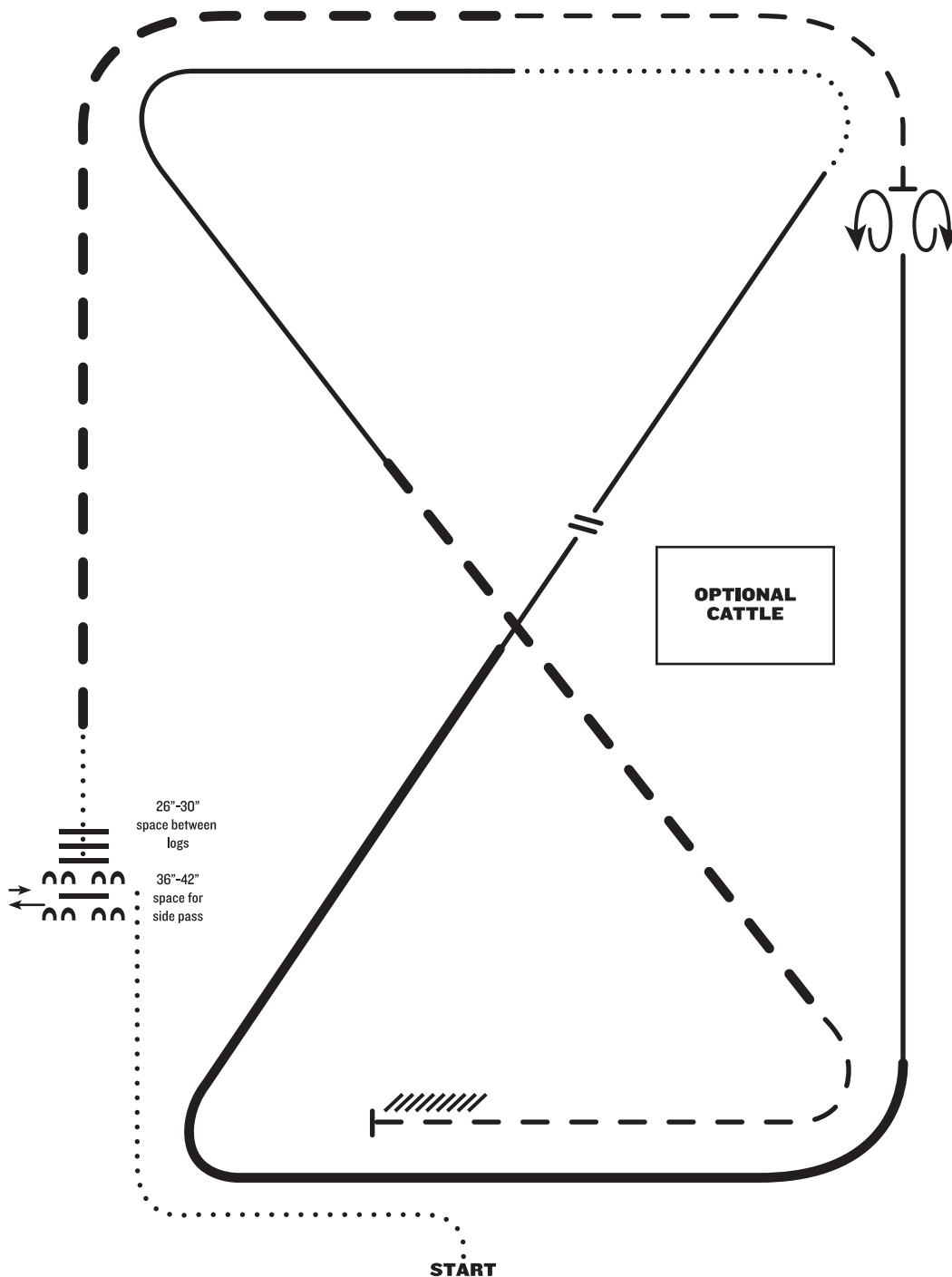
RANCH RIDING - PATTERN 8

Class 680 Arabian JTR

Class 682 HA/AA JTR

LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
//	Lead Change



1. Walk
2. Side pass left across first log, side pass 1/2 way to right
3. Walk over logs
4. Extended trot
5. Trot
6. Stop, 360° turn each direction (either direction 1st) (L-R or R-L)
7. Lope right lead
8. Extended lope right lead
9. Collect lope, change leads (simple or flying), continue lope left lead
10. Walk
11. Lope left lead
12. Extended trot
13. Trot
14. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

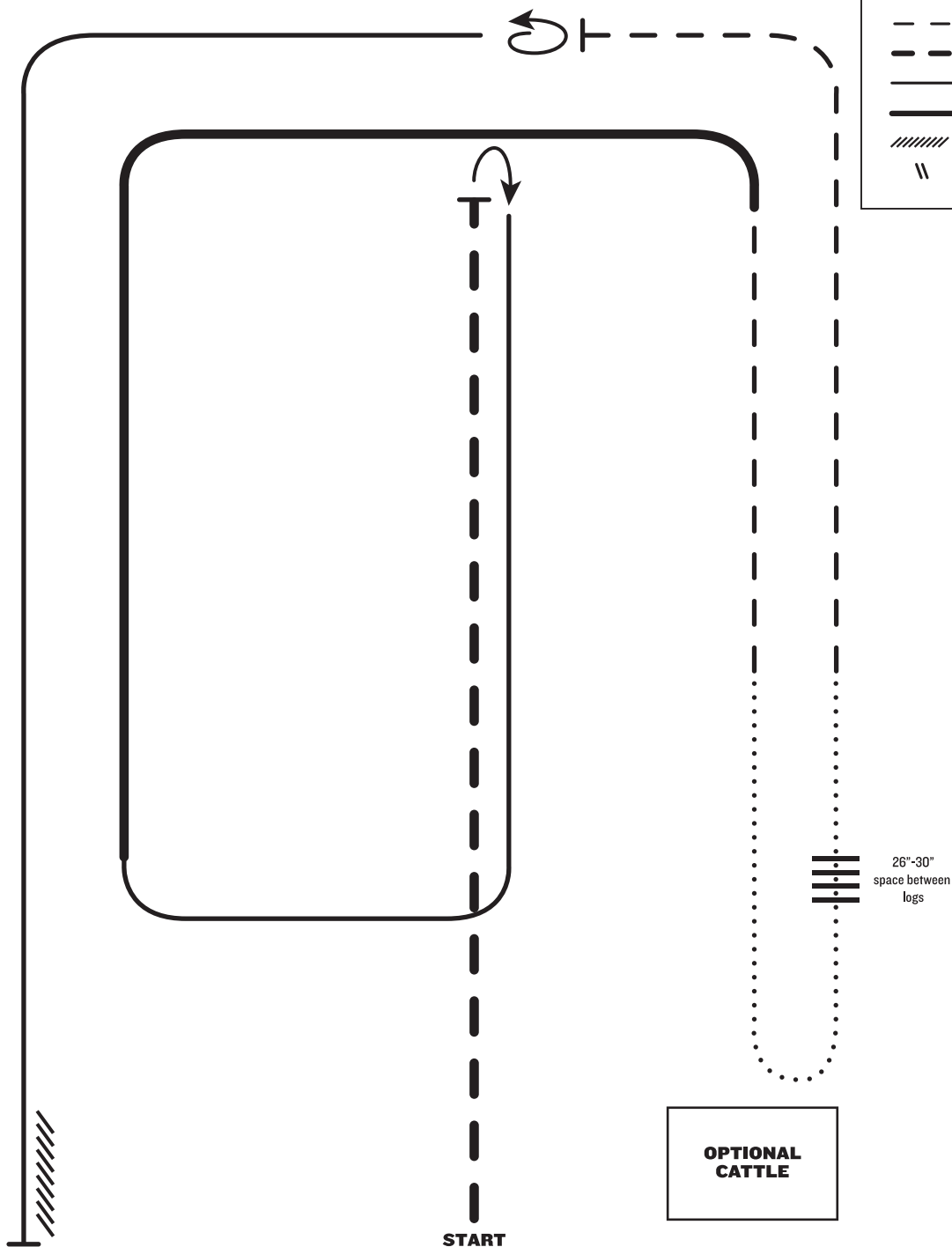
RANCH RIDING - PATTERN 15

Class 681 Arabian AATR

Class 683 HA AATR

LEGEND

.....	Walk
...	Extended Walk
- - -	Trot
- - -	Extended Trot
—	Lope
—	Extended Lope
////	Back
\\	Lead Change



1. Extended trot
2. Stop, rollback right
3. Lope right lead
4. Extended lope right lead
5. Trot
6. Walk
7. Walk over logs
8. Walk
9. Trot
10. Stop, 360° turn left
11. Lope left lead
12. Stop and back

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

Show _____ Class _____
 Date _____ Judge _____

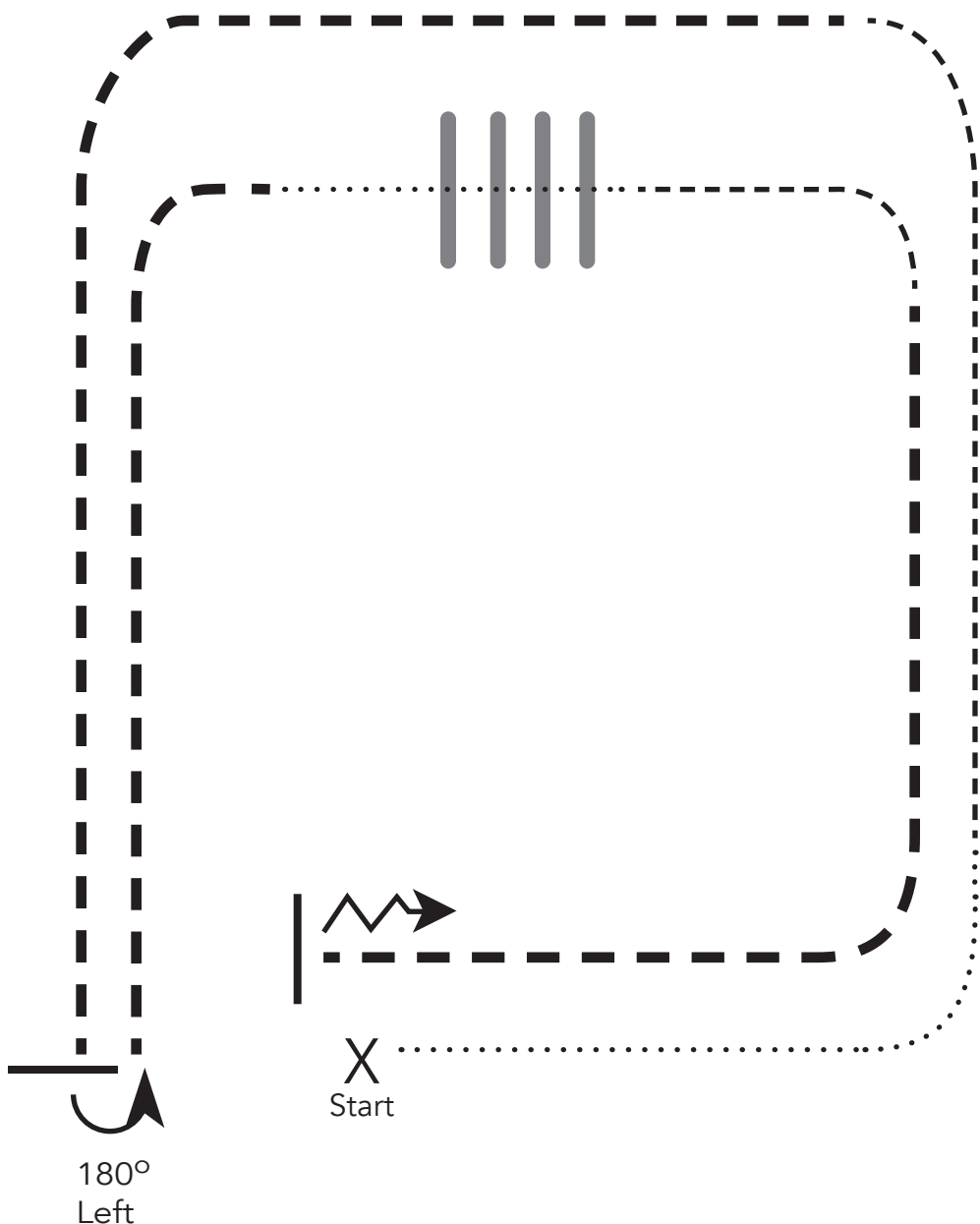


RANCH RIDING WALK/TROT PATTERN

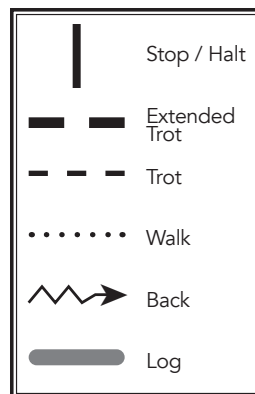
PATTERN 4

To be used for Walk/Trot 10 & Under and 11 & Over

The drawn description of this pattern is only intended for the general depiction of the pattern.
 Exhibitors should utilize the arena to best exhibit their horses.



1. Walk.
2. Trot.
3. Extended trot through the center and down other side of arena.
4. Stop.
5. Make 1/2 turn to the left (inside track).
6. Extended trot.
7. Walk over poles.
8. Trot.
9. Extended trot.
10. Stop. Back one horse length.



Show _____ Class _____
Date _____ Judge _____

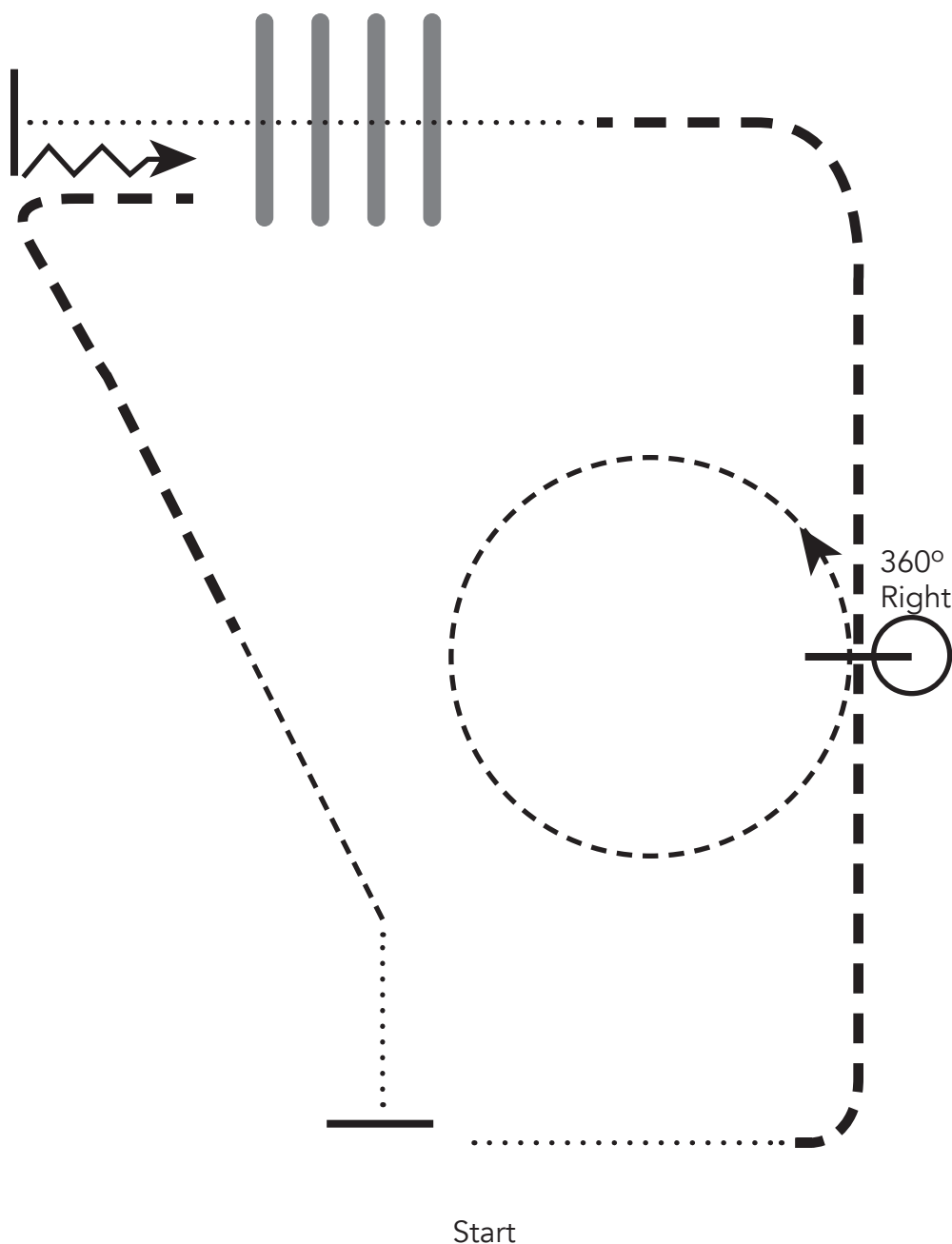


RANCH RIDING WALK/TROT PATTERN

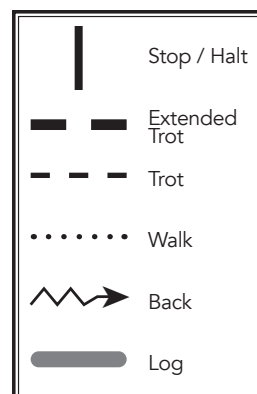
PATTERN 2

To be used for Walk/Trot 10 & Under and 11 & Over

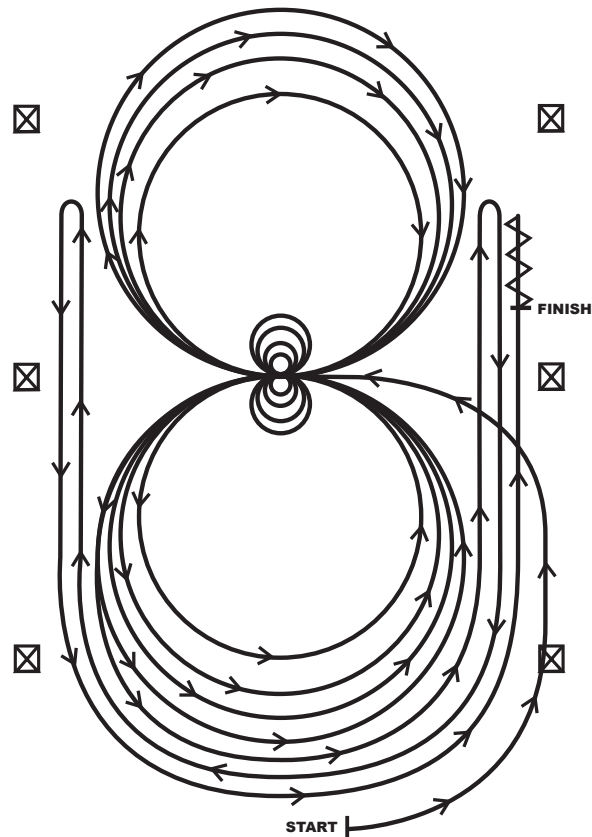
The drawn description of this pattern is only intended for the general depiction of the pattern.
Exhibitors should utilize the arena to best exhibit their horses.



1. Walk.
2. Extended trot.
3. Stop, and turn 360-degrees right.
4. Trot circle to left.
5. Extended trot.
6. Walk over poles.
7. Stop and back.
8. Extended trot.
9. Trot.
10. Walk.
11. Exit the arena at the walk.



Pattern 18



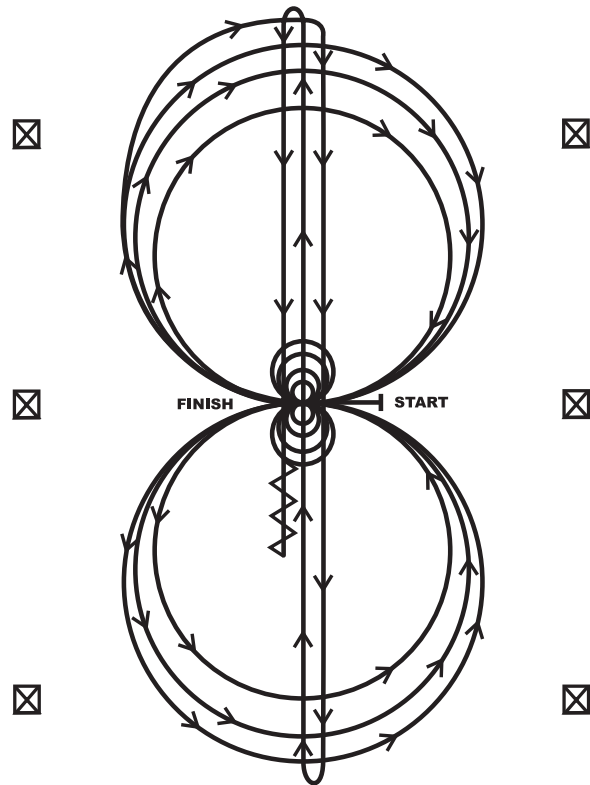
CLASS 584 HA/AA OPEN **CLASS 631 ARABIAN OPEN**

Pattern 18

Begin on the left lead. Continue to the center of the arena to begin the pattern facing toward the left wall or fence, without stopping or breaking gait.

1. Continue on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first two circles large and fast; the third circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena. (Figure 8)
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

Pattern 2



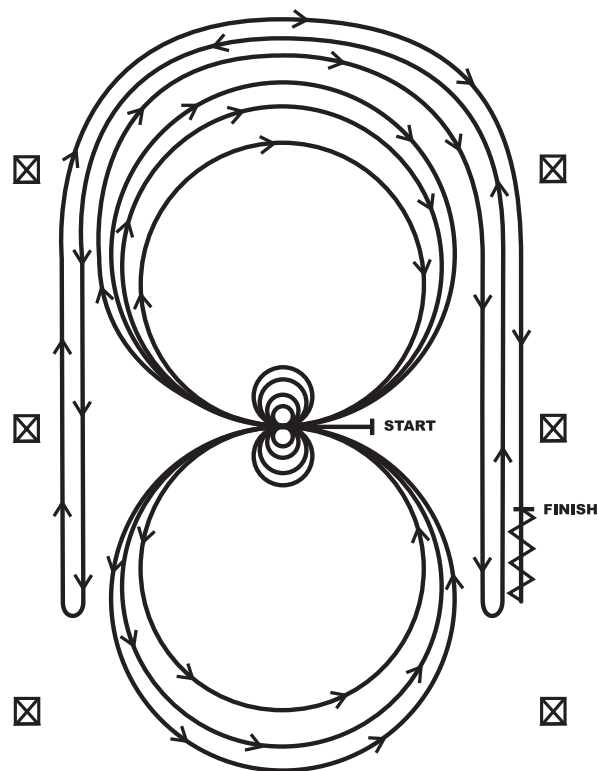
Pattern 2

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the right lead, complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
2. Complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
3. Continue around previous circle to the right. At the top of the circle, run down the middle to the far end of the arena past the end marker and do a right rollback—no hesitation.
4. Run up the middle to the opposite end of the arena past the end marker and do a left rollback—no hesitation.
5. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
6. Complete four spins to the right. Hesitate.
7. Complete four spins to the left. Hesitate to demonstrate the completion of the pattern.

CLASS 585 ARABIAN AAOTR
CLASS 679 HA/AA AAOTR

Pattern 8



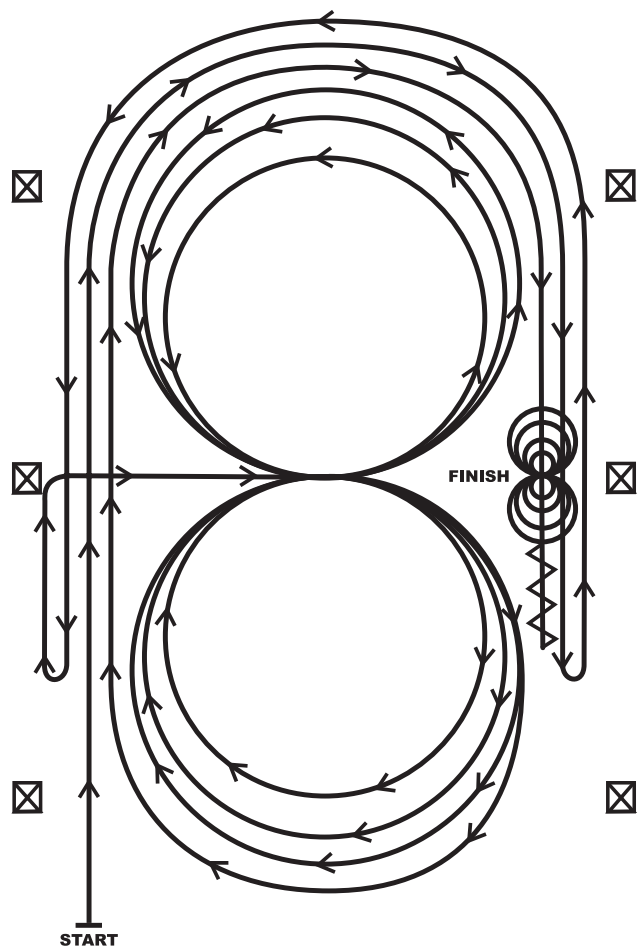
Pattern 8

Horses may walk or jog to the center of arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

1. Complete four spins to the left. Hesitate.
2. Complete four spins to the right. Hesitate.
3. Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

CLASS 586 ARABIAN JUNIOR HORSE **CLASS 634 HA/AA JUNIOR HORSE**

Pattern 3



Pattern 3

1. Beginning, lope straight up the left side of the arena, circle the top end of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a left rollback—no hesitation.

2. Continue straight up the right side of the arena circle back around the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the left side of the arena past the center marker and do a right rollback—no hesitation.

3. Continue up the left side of the arena to the center marker. At the center marker, the horse should be on the right lead. Guide the horse to the center of the arena on the right lead and complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.

4. Complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads in the center of the arena.

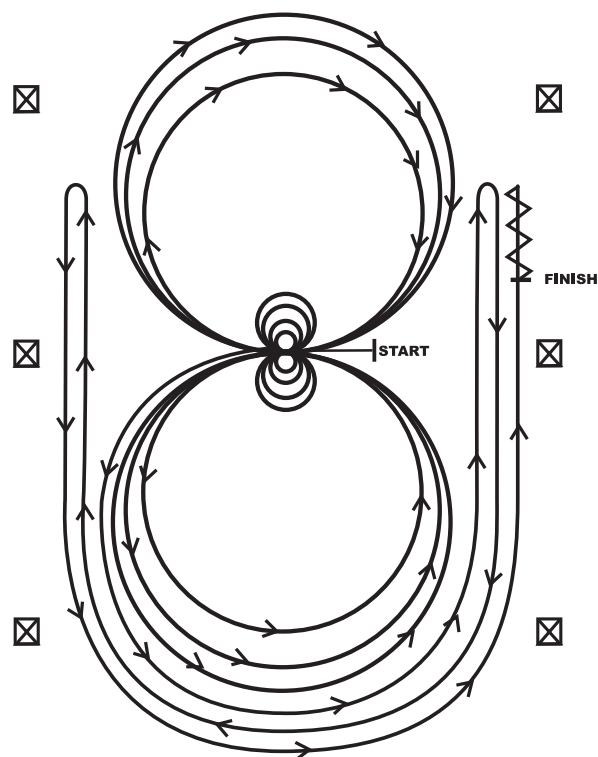
5. Begin a large circle to the right but do not close this circle. Continue up the left side of the arena, circle the top of the arena, and staying at least twenty feet (six meters) from the walls or fence, run straight down the opposite or right side of the arena past the center marker and do a sliding stop. Back up at least ten feet (three meters). Hesitate.

6. Complete four spins to the right. Hesitate.

7. Complete four spins to the left. Hesitate to demonstrate completion of the pattern.

CLASS 587 REINING SEAT EQUITATION ATR

Pattern 13



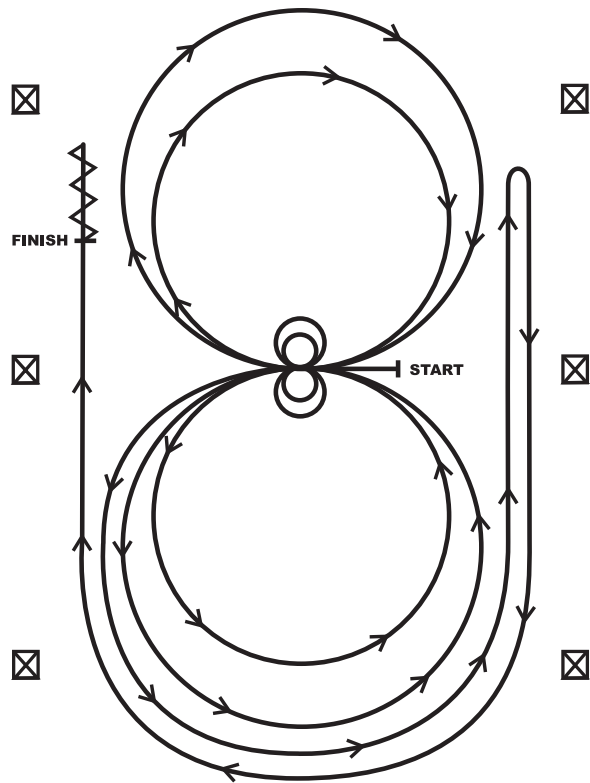
Pattern 13

Horses may walk or jog to the center of the arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete two circles to the right: the first being large and fast; the second circle small and slow. Stop at the center of the arena. Hesitate.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena (figure 8).
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6meters) from the wall or fence-no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of pattern.

CLASS 632 ARABIAN JTR **CLASS 635 HA/AA JTR**

Pattern A



Pattern A

To be used for the Youth 10 & Under Short Stirrup and Para-Reining only.

Horses may walk or jog to the center of the arena. (To assist with the show schedule, show management may require that horses be jogged to center. Show management is responsible for posting this requirement.) Horses must walk or stop prior to starting the pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left. Stop at the center of the arena. Hesitate.
2. Complete two spins to the left. Hesitate.
3. Beginning on the right lead complete two circles to the right. Stop at the center of the arena. Hesitate.
4. Complete two spins to the right. Hesitate.
5. Beginning on the left lead, go around the end of the arena, run down the right side of the arena past center marker, stop and roll back right.
6. Continue around the end of the arena to run down the left side of the arena past the center marker. Stop. Back up. Hesitate to demonstrate completion of the pattern.

See the Judges' Guide for a summary of other allowances made in the *Handbook*.

CLASS 633 A/HA/AA SHORT STIRRUP REINING 10 & UNDER